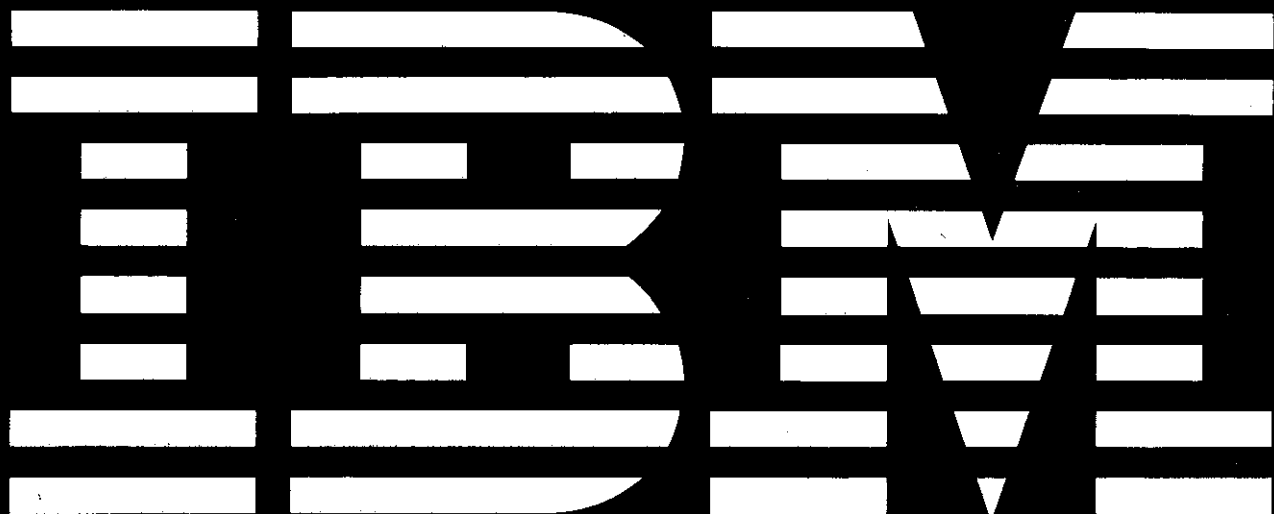


EXHIBIT M



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input mode

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InputOutput window

input mode (1) A mode in which records can be read from a file. (2) In the CMS Editor, the mode that allows the user to key in new lines of data. Contrast with edit mode. (3) In COBOL, the state of a file after execution of an OPEN statement, with the INPUT phrase specified for that file and before the execution of a CLOSE statement without the REEL or UNIT phrase for that file. Contrast with output mode. (4) In TSO, an entry mode that accepts successive lines of input under the EDIT command for a line data set. The lines are not checked for the presence of subcommands. (5) In IMS/VS, the way in which input fields from certain devices are defined by the user to be scanned by the message format service (MFS). (6) In DPPX, the state of a terminal session in which data may be entered into a data set.

InputOnly window In an AIX graphics environment, an invisible window that can be used to control such things as cursors, input event generation, and grabbing. This window cannot be used for graphics requests.

input/output (I/O) (1) Pertaining to input, output, or both. (A) (2) Pertaining to a device, process, or channel involved in data input, data output, or both.

input/output adapter (IOA) (1) A functional unit or a part of an I/O controller that connects devices to an I/O processor. (2) The electrical circuits on a logic card that connect one device to another.

input/output channel (1) In a data processing system, a functional unit that handles transfer of data between internal and peripheral equipment. (I) (A) (2) In a computing system, a functional unit, controlled by a processor, that handles transfer of data between processor storage and local peripheral devices. In data processing terminology, a channel, that is, an I/O channel or data channel, provides two-way transfers, or moves, of data between processor storage and peripheral devices. In data communication terminology, a channel (that is, a data communication channel), provides one-way (simplex) transmission; data circuits and logical channels provide two-way (duplex) transmission. (3) Synonymous with data channel, I/O channel. (4) Contrast with data communication channel.

input/output controller (IOC) (1) A functional unit that controls one or more input/output channels. (T)

(2) In the AS/400 system, a functional unit that combines an I/O processor and one or more I/O adapters, and directly connects and controls one or more input or output devices.

input/output control system (IOCS) In VSE, a group of routines provided by IBM for handling transfer of data between main storage and auxiliary

storage devices. See also logical IOCS, physical IOCS.

input/output device Synonym for input/output unit.

input-output file In COBOL, a file that is opened in the I-O mode.

input/output interruption See I/O interruption.

input/output (I/O) (1) Pertaining to a device whose parts can perform an input process and an output process at the same time. (I) (2) Pertaining to a functional unit or channel involved in an input process, output process, or both, concurrently or not, and to the data involved in such a process.

Note: The phrase input/output may be used in place of input/output data, input/output signals, and input/output process when such a usage is clear in context. (3) Pertaining to input, output, or both. (4) See also radial transfer.

input/output list In DPPX FORTRAN, a list of variables in an input/output statement that specifies the storage locations into which data are to be written or from which data are to be read.

input/output processor (IOP) A functional unit or the part of an I/O controller that processes programmed instructions and controls one or more input/output devices or adapters.

Input-Output section In COBOL, the section of the Environment Division that names the files and the external media required by an object program and that provides information required for transmission and handling of data during execution of the object program.

input/output statement (1) Any statement that transfers data between main storage and input/output devices. (2) In COBOL, a statement that causes files to be processed by performing operations upon individual records or upon the file as a unit.

Note: The input-output statements are: ACCEPT (with the identifier phrase), CLOSE, DELETE, DISABLE, DISPLAY, ENABLE, OPEN, PURGE, READ, RECEIVE, REWRITE, SEND, SET (with the TO ON or TO OFF phrase), START and WRITE.

input/output unit A device in a data processing system by means of which data can be entered into the system, received from the system, or both. (I) (A) Synonymous with input/output device.

InputOutput window In an AIX graphics environment, a kind of opaque window used for input and output. InputOutput windows can have both InputOutput and InputOnly windows as inferiors.